

DAT093

Lab Feedback and Guidance 1

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Organization is very important !

- Spacing and indentation

Vertical and Horizontal

- Comments

Use it to clarify the purpose of each section (even for yourself!)

- Naming

Use meaningful names

Use '_'

Use different naming format for different types e.g. variables

```
If C1 then  
Do something  
else if C2  
If C3 then  
For i in range 1  
If C4  
Do something  
Else Do something else  
End if  
End loop  
Else Do something else  
End if  
End if  
End if
```



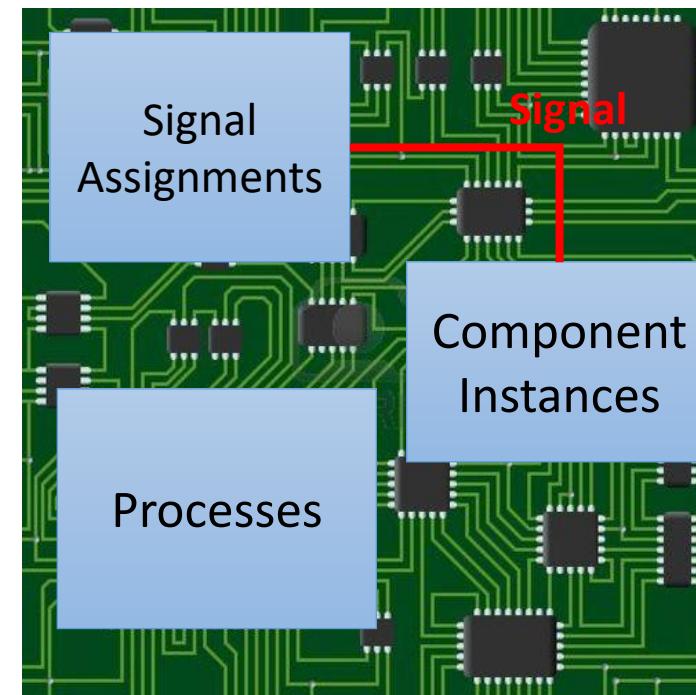
It is very difficult to review
and debug a disorganized
code

```
If Condition1 then -- When Condition 1  
Do something  
else if Condition2 -- When Condition 2  
If Condition3 then  
-- Loop over the range ...  
For i in range loop  
If Condition4  
Do something  
Else  
Do something else  
End if  
End loop  
Else  
Do something else  
End if  
End if  
End if
```



Concurrency in VHDL

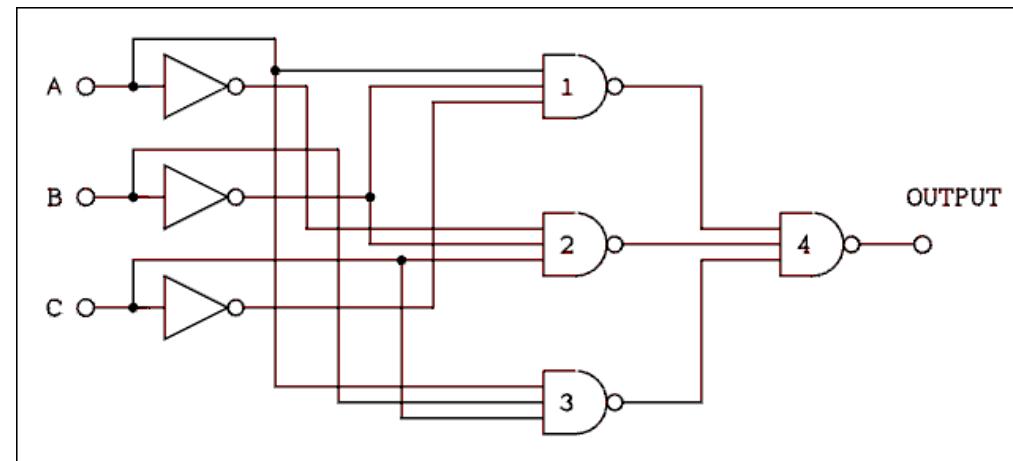
- Hardware Description Language (HDL) is basically different from a programming language
- Realize that you are describing a hardware in VHDL and all the components are working concurrently
- Signals are wires that connect different components and carry values



Combinational

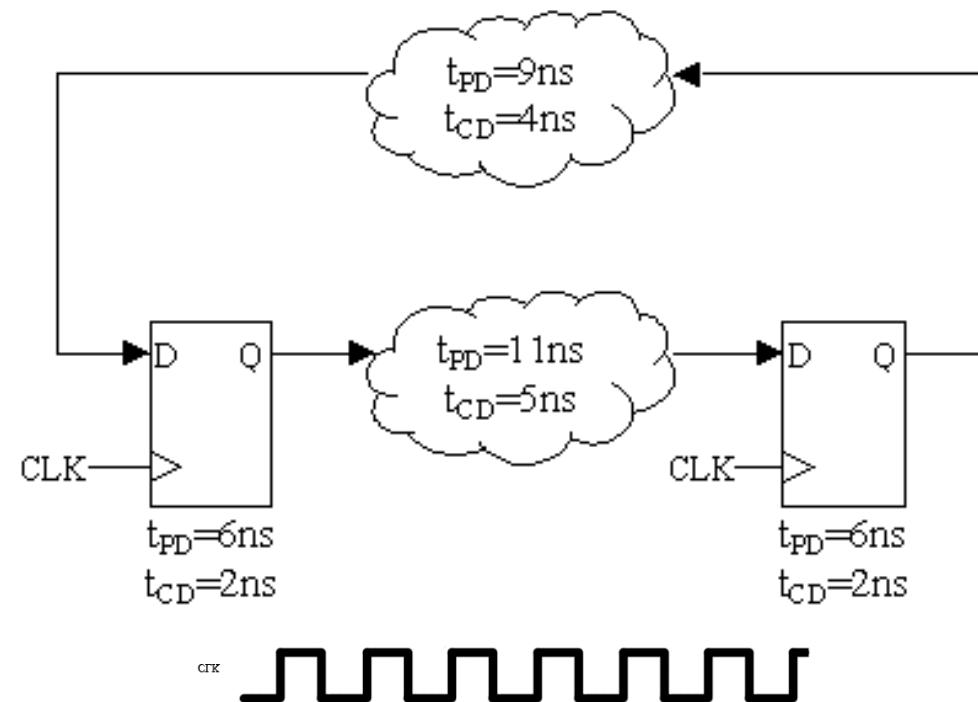
vs

Sequential



Any Input set *almost* instantly result in an output

- There is a sequence and timing in the production of the outputs
- The synchronization is done with the CLK signal
- Flip-Flops are used for keeping the values



Combinational vs Sequential

- Step1: Decide whether you are describing a **combinational** or a **sequential** component.
 - Step2 – **Combinational**:
Avoid using process statement if you can. Instead use conditional signal assignment ($s \leq '0'$ when Else ...).
Remember: always cover all the possible conditions (have an 'else' at the end).
 - Step2 – **Sequential**: decide if you have asynchronous or synchronous reset and whether it is active high or low. Use the corresponding process template.

Process

It is very important to understand the timing behavior of a process.

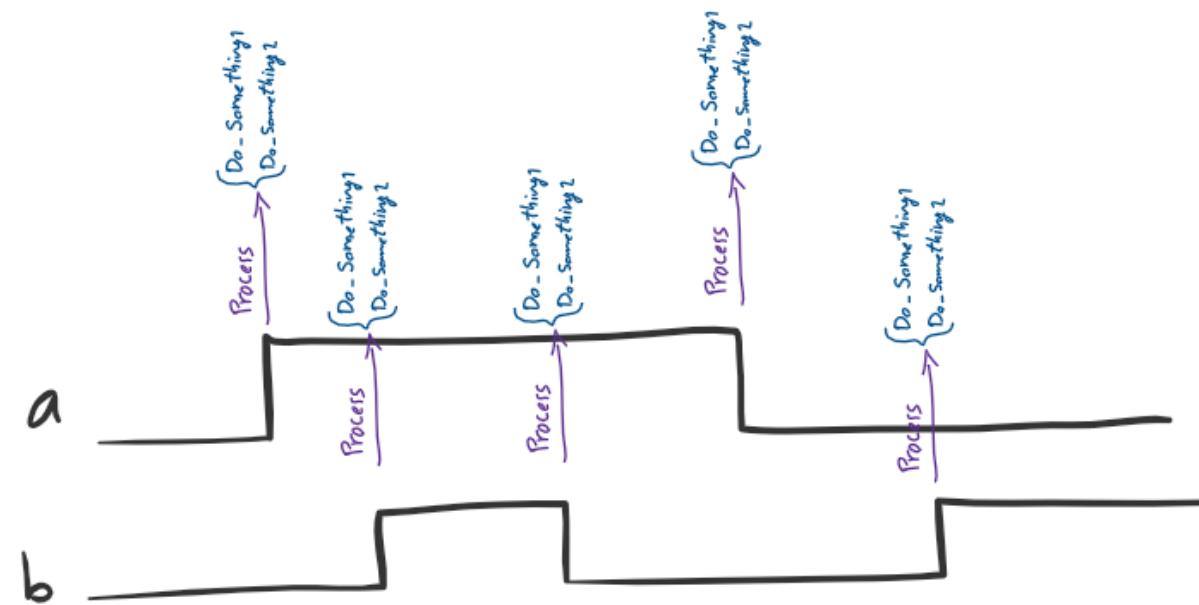
Process (a,b)

Begin

Do_something1

Do_something2

End



Process

A process is like a component with inputs and outputs

Inputs: What ever is read in the process

outputs: What ever is written to in the process

Process (a)

Begin

if **c** = '1' then

y <= **x**;

else

y <= **z**;

end if;

End process;



Process

Combinational:

If you want to describe a combinational component with “process”, you must follow these rules:

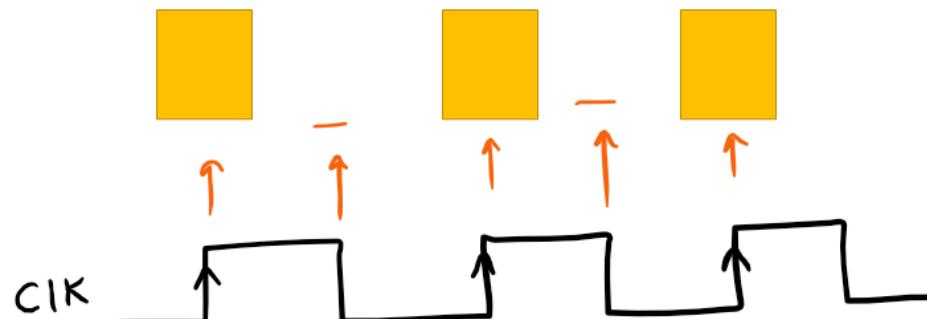
1. Include all the inputs in the sensitivity list
Any change in any input should wake the process
2. Make sure that you assign a value to each output in any possible condition

Process

Sequential:

In a clocked system. You must make sure that everything is synchronized to the rising edge of the clock (*except asynchronous reset if you have it*). Nothing should happen in any other time.

```
Process (clk)
Begin
  if rising_edge(clk) then
    if rst='1' then
      ....
    else
      ....
    end if;
  end if;
End Process
```



```
-- process with asynchronous reset
asynch_reset_proc: process (clk, rst_a)
begin
  if rst_a = '1' then
    ...
  elsif rising_edge(clk) then
    ...
  end if;
end process asynch_reset_proc;
```

Process

Sequential – Signal Delay:

Signal `S0,S1,S2: std_logic;`

```
Process (clk)
  variable V0,V1,V2: std_logic;
Begin
  if rising_edge(clk) then
    S1<=S0;
    S2<=S1;
    V1:=V0;
    V2:=V1;
  end if;
End Process
```

