

DAT110

METHODS FOR ELECTRONIC SYSTEM DESIGN AND VERIFICATION

Per Larsson-Edefors
VLSI Research Group

EMBEDDED TUTORIAL: TECHNICAL WRITING AND ORAL PRESENTATIONS

Technical writing

COMMUNICATION IS ESSENTIAL

- ◆ Knowledge without communication is of limited use.
- ◆ In engineering, individuals need to transfer their knowledge to others.
- ◆ In research, our work is not finished until we have written and presented a research paper.

REFLECTIONS ON PRESENTATIONS

- ◆ The writing process helps you refine your ideas: “Writing to learn”.
- ◆ But “Writing to learn” is also applicable to preparing and executing oral presentations.
- ◆ The audience may misunderstand the author/presenter. Authors shouldn’t blame the audience, but have to work hard to develop pedagogical and unambiguous material.
- ◆ Presentations are not chronological narratives.
- ◆ Unless you make a project documentation, downplay the unsuccessful parts of your project.

REPORT/TERM PAPER FLOW

- ◆ Three phases:
 1. Tell the readers what you're going to tell them,
 2. tell them,
 3. then tell them what you told them.

- ◆ Heading outline:
 1. Introduction.
 2. Core (technical description + results).
 3. Conclusions.

Bibliography.

RESEARCH ETHICS: PLAGIARISM VS PARAPHRASING

- ◆ Relate to existing body of knowledge:
Paraphrasing and quotation are essential tools for us.
 - When paraphrasing, you need to write fresh text that has your own style, structure and type of expression.
 - If you use exact wording, you need to use quotation marks "".
- ◆ When you integrate other people's material (figure, text or results), always cite that work.
 - Ask for permission to use published figures.
 - IEEE: You can reprint figures but need to acknowledge IEEE, using Copyright © 2018, IEEE in formal reports.

Oral presentations

CONVENTIONAL ORAL PRESENTATIONS

- ◆ State your name and the presentation title.
- ◆ Give a motivation for the presentation.
- ◆ Show intended presentation flow - an outline slide?
- ◆ Give background info, so as many as possible can follow.
- ◆ Now, at last, the core of the presentation.
- ◆ Any results, any verification, or any comparison?
- ◆ Reflections on what has been said.
- ◆ Summary or Conclusion? They are different ...

PRESENTATION LAYOUT

- ◆ Font size of at least 30 points is desirable.
 - Then you can reduce to 28 points at the next level.
- ◆ Since my intention is to provide slides that you can read before and after my presentations, I use quite much text for each slide.

PRESENTATION LAYOUT, CONT.

- ◆ Font size ≥ 30 points.
 - Using 28 points.
- ◆ Be concise.

*This would have been the preferred style
for a conference presentation.*

Separators may be useful

PRESENTATION LAYOUT, CONT.

- ◆ Avoid Times as font - it does not suit presentations.
- ◆ Rather choose a simpler font, for example, Helvetica, Arial, or Verdana.
- ◆ Why not use underlining and italic style; but try to be consistent.
- ◆ Use colors, but **avoid inconsistent use**.
- ◆ The optimal presentation mixes text and figures/pictures.
- ◆ Explain complex illustrations.
 - The classical mistake is to fail to explain axes inside graphs.

ORAL PRESENTATION PERFORMANCE

- ◆ Presentation speed depends on ...
 - experience - with experience you can regulate speed.
 - individual slide design - complex or simple slides?
 - slide flow - how do the slides fit together; transitions are important!
- ◆ If in doubt of presentation time, make a so-called dry run.
- ◆ Always keep the time limit.
- ◆ Never quit in the middle of the slide flow.
 - If the presentation is taking longer time than you anticipated, you have to make a graceful exit:
Skip slides in the middle and jump to the last slides.

PRACTICAL TIPS

- ◆ Number the slides,
so people can make references to these during Q&A.
- ◆ Do not use Q&A slide as final slide.
- ◆ Avoid busy backgrounds.
- ◆ **Use a spelling checker.**

UNCONVENTIONAL PRESENTATION STYLES

- ◆ PechaKucha
 - 20 slides, each 20 seconds long (< 6m40s).
- ◆ Lightning talks (to which PechaKucha belongs)
 - < 5 minutes.
 - Ignite talk: 5 minutes and 20 slides (each slide advances automatically after 15 s).
 - Data blitz.
- ◆ Takahashi method: one word per slide.
- ◆ Lessig method: one phrase per slide.
- ◆ Speed geeking: short presentations, rotating audience.