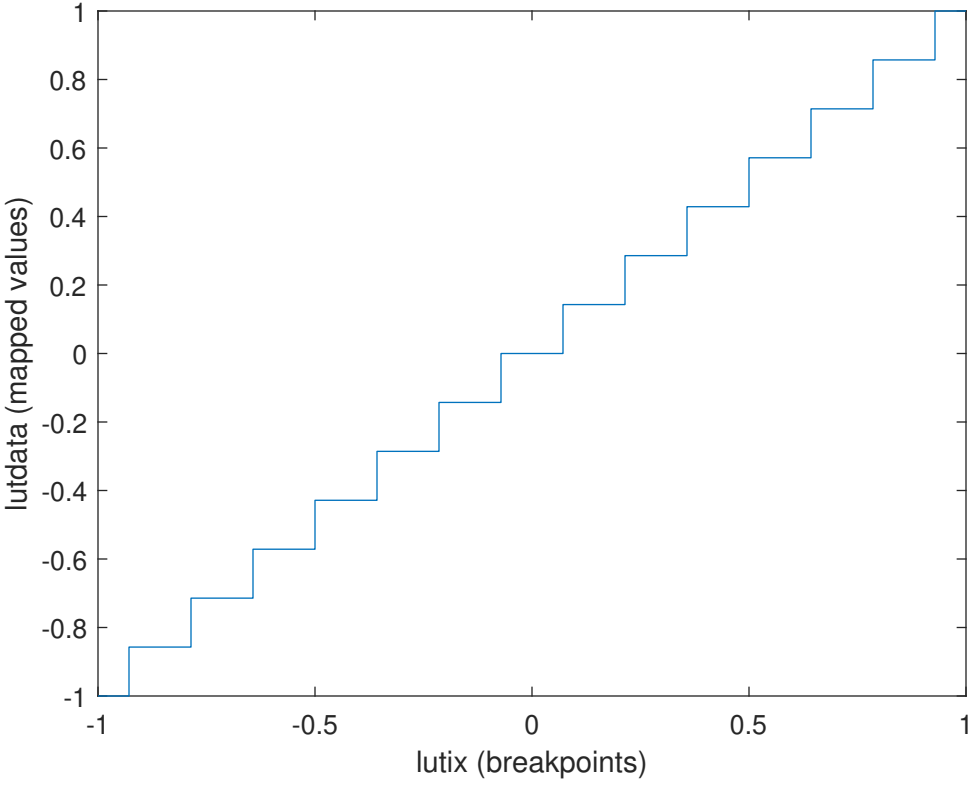
1
0.8
0.6
0.4
0.2
0
-0.2
-0.4
-0.6
-0.8
-1
lutdata (mapped values)
-1
-0.5
0
0.5
1
lutix (breakpoints)